

EarthQuests  
Kaye Placing, UniServe Science

Placemark planning sheet

1. Place mouse on placemaker to be edited;
2. Right click mouse and select Edit;
3. Enter name in the Name Bar; and
4. In the Description window, edit or paste text as below...

	<code>&lt;table border="0"&gt;</code>
Descriptor of the placemaker	<code>&lt;tr&gt; &lt;td align="center"&gt; &lt;font color="#800000"&gt; &lt;b&gt;world wonder 1&lt;/b&gt;&lt;/font&gt; &lt;/td&gt; &lt;/tr&gt;</code>
Where image is found Image of placemaker  Acknowledging source of image	<code>&lt;tr&gt; &lt;td align="center"&gt; &lt;a href="http://nl.wikipedia.org/wiki/Piramide_van_Cheops"&gt; &lt;img src="http://www.webkwestie.nl/wereldwonderen/images/piramide.jpg" border="0" width="225" alt="Image Hosted door WikiPedia" height="150"&gt;&lt;/a&gt; &lt;/td&gt; &lt;/tr&gt;</code>
Where more information can be found  Message that appears in window	<code>&lt;tr&gt; &lt;td align="center"&gt; &lt;a href="http://en.wikipedia.org/wiki/Seven_Wonders_of_the_World# The_Great_Pyramid_of_Giza" target="_blank"&gt; Know more of this placemark&lt;/a&gt;? &lt;/td&gt; &lt;/tr&gt;</code>
	<code>&lt;/table&gt;</code>

Basic html needed to edit a placemaker

Start table	<code>&lt;table&gt;</code>	Close table	<code>&lt;/table&gt;</code>
Start row	<code>&lt;TR&gt;</code>	Close row	<code>&lt;/TR&gt;</code>
Start cell	<code>&lt;td&gt;</code>	Close cell	<code>&lt;/TD&gt;</code>
Open web link	<code>&lt;A HREF =</code>	Close web link	<code>&gt;&lt;/A&gt;</code>
Open graphic link	<code>&lt;IMG SRC =</code>	Close graphic link	<code>&gt;&lt;/A&gt;</code>
Open web page in new window	<code>target="_blank"</code>		

My suggestion (from experience)

Do any edits in a word processing program or WordPad, save and copy and paste into the placemaker edit screen. If you have any problems with GoogleEarth, you can easily go back to the saved files. When finished editing, click on OK, do not just close Edit window.

To change icon, click on icon in top right hand corner, and select from those available or customize by selecting a graphic of your choice (this will only work if you run the placemarkers from your own computer) or link to one from a web site.