# 2 Unit Bridging Course - Day 6

Applications of the second derivative: A moving body

Emi Tanaka





The first derivative and second derivative can be used to calculate the velocity and acceleration of a moving body.

- ▶ the first derivative,  $\frac{dS}{dt}$ , gives the velocity at time t; and
- ► the second derivative,  $\frac{d^2s}{dt^2}$  gives the acceleration at time t.



The first derivative and second derivative can be used to calculate the velocity and acceleration of a moving body.

- ▶ the first derivative,  $\frac{ds}{dt}$ , gives the velocity at time t; and
- the second derivative,  $\frac{d^2s}{dt^2}$  gives the acceleration at time t



The first derivative and second derivative can be used to calculate the velocity and acceleration of a moving body.

- ▶ the first derivative,  $\frac{ds}{dt}$ , gives the velocity at time t; and
- ▶ the second derivative,  $\frac{d^2s}{dt^2}$  gives the acceleration at time t.



The first derivative and second derivative can be used to calculate the velocity and acceleration of a moving body.

- ▶ the first derivative,  $\frac{ds}{dt}$ , gives the velocity at time t; and
- ▶ the second derivative,  $\frac{d^2s}{dt^2}$  gives the acceleration at time t.



#### Example

The distance, in meters, of a moving car from a certain point at time t is given by  $s = 2t^2 + 5$ .

#### Find

- (a) The distance of the car from the point after 5 seconds.
- (b) The velocity of the car after 3 seconds
- (c) The acceleration after 5 seconds.



#### Example

The distance, in meters, of a moving car from a certain point at time t is given by  $s = 2t^2 + 5$ .

#### Find:

- (a) The distance of the car from the point after 5 seconds.
- (b) The velocity of the car after 3 seconds.
- (c) The acceleration after 5 seconds.



#### Solution

- (a) The distance of the car from the point after 5 seconds. After 5 seconds the car is  $2 \times 5^2 + 5 = 55$ m from the point.
- (b) The velocity of the car after 3 seconds.

Velocity, 
$$v = \frac{ds}{dt} = 4t$$
.

At t = 3, the velocity is v = 12m/s

(c) The acceleration after 5 seconds.

Acceleration = 
$$a = \frac{d^2s}{dt^2} = \frac{dv}{dt} = 4$$
.



#### Solution

- (a) The distance of the car from the point after 5 seconds. After 5 seconds the car is  $2 \times 5^2 + 5 = 55$ m from the point.
- (b) The velocity of the car after 3 seconds.

Velocity, 
$$v = \frac{ds}{dt} = 4t$$
.

At t = 3, the velocity is v = 12m/s.

(c) The acceleration after 5 seconds.

Acceleration = 
$$a = \frac{d^2s}{dt^2} = \frac{dv}{dt} = 4$$



#### Solution

- (a) The distance of the car from the point after 5 seconds. After 5 seconds the car is  $2 \times 5^2 + 5 = 55$ m from the point.
- (b) The velocity of the car after 3 seconds.

Velocity, 
$$v = \frac{ds}{dt} = 4t$$
.

At t = 3, the velocity is v = 12m/s.

(c) The acceleration after 5 seconds.

Acceleration = 
$$a = \frac{d^2s}{dt^2} = \frac{dv}{dt} = 4$$
.



#### Solution

- (a) The distance of the car from the point after 5 seconds. After 5 seconds the car is  $2 \times 5^2 + 5 = 55$ m from the point.
- (b) The velocity of the car after 3 seconds.

Velocity, 
$$v = \frac{ds}{dt} = 4t$$
.

At t = 3, the velocity is v = 12m/s.

(c) The acceleration after 5 seconds.

Acceleration = 
$$a = \frac{d^2s}{dt^2} = \frac{dv}{dt} = 4$$
.



#### Example

If a cannon is fired directly upwards, the cannon ball reaches a height of  $s = 98t - 4.9t^2$  meters after t seconds.

#### Find:

- (a) The initial velocity.
- (b) The acceleration of the cannon ball.
- (c) How high the cannon ball goes.
- (d) How long it takes to hit the ground.



#### Example

If a cannon is fired directly upwards, the cannon ball reaches a height of  $s = 98t - 4.9t^2$  meters after t seconds.

#### Find:

- (a) The initial velocity.
- (b) The acceleration of the cannon ball.
- (c) How high the cannon ball goes.
- (d) How long it takes to hit the ground.



#### Solution

The velocity is: 
$$v = \frac{ds}{dt} = 98 - 9.8t$$
.

The acceleration is: a = -9.8.

- (a) The initial velocity, that is when t = 0, is 120m/s.
- (b) The acceleration is −9.8m/s<sup>2</sup>.

Notice: Here the acceleration is negative, and is the acceleration due to gravity.



#### Solution

The velocity is: 
$$v = \frac{ds}{dt} = 98 - 9.8t$$
.

The acceleration is: a = -9.8.

- (a) The initial velocity, that is when t = 0, is 120m/s.
- (b) The acceleration is −9.8m/s<sup>2</sup>.

Notice: Here the acceleration is negative, and is the acceleration due to gravity.



#### Solution

The velocity is: 
$$v = \frac{ds}{dt} = 98 - 9.8t$$
.

The acceleration is: a = -9.8.

- (a) The initial velocity, that is when t = 0, is 120m/s.
- (b) The acceleration is -9.8m/s<sup>2</sup>.

Notice: Here the acceleration is negative, and is the acceleration due to gravity.



#### Solution

The velocity is: 
$$v = \frac{ds}{dt} = 98 - 9.8t$$
.

The acceleration is: a = -9.8.

- (a) The initial velocity, that is when t = 0, is 120m/s.
- (b) The acceleration is -9.8m/s<sup>2</sup>.

Notice: Here the acceleration is negative, and is the acceleration due to gravity.



#### Solution

The velocity is: 
$$v = \frac{ds}{dt} = 98 - 9.8t$$
.

The acceleration is: a = -9.8.

- (a) The initial velocity, that is when t = 0, is 120m/s.
- (b) The acceleration is -9.8m/s<sup>2</sup>.

Notice: Here the acceleration is negative, and is the acceleration due to gravity.



#### Solution

The velocity is: 
$$v = \frac{ds}{dt} = 98 - 9.8t$$
.

The acceleration is: a = -9.8.

- (a) The initial velocity, that is when t = 0, is 120m/s.
- (b) The acceleration is -9.8m/s<sup>2</sup>.

Notice: Here the acceleration is negative, and is the acceleration due to gravity.



#### (c) Find how high the cannon ball goes.

Think about the physical situation.

The cannon ball starts moving upwards, ie has positive velocity, but since acceleration is negative, the cannon ball is slowing down until it is momentarily at rest. Then the cannon ball starts moving downwards.

Thus the cannon ball reaches its peak height when v = 0, that is when v = 98 - 9.8t = 0.

Solving for t this gives:  $t = \frac{98}{9.8} = 10$ s.

Substituting it back to the original equation gives:

 $s = 120(10) - 4.9(10)^2 = 710$ m the maximum height



(c) Find how high the cannon ball goes.

Think about the physical situation.

The cannon ball starts moving upwards, ie has positive velocity, but since acceleration is negative, the cannon ball is slowing down until it is momentarily at rest. Then the cannon ball starts moving downwards.

Thus the cannon ball reaches its peak height when v = 0, that is when v = 98 - 9.8t = 0.

Solving for *t* this gives:  $t = \frac{98}{9.8} = 10$ s.

Substituting it back to the original equation gives

 $s = 120(10) - 4.9(10)^2 = 710m$  the maximum height.



(c) Find how high the cannon ball goes.

Think about the physical situation.

The cannon ball starts moving upwards, ie has positive velocity, but since acceleration is negative, the cannon ball is slowing down until it is momentarily at rest. Then the cannon ball starts moving downwards.

Thus the cannon ball reaches its peak height when v = 0, that is when v = 98 - 9.8t = 0.

Solving for *t* this gives:  $t = \frac{98}{9.8} = 10$ s.

Substituting it back to the original equation gives:

 $s = 120(10) - 4.9(10)^2 = 710$ m the maximum height.



(c) Find how high the cannon ball goes.

Think about the physical situation.

The cannon ball starts moving upwards, ie has positive velocity, but since acceleration is negative, the cannon ball is slowing down until it is momentarily at rest. Then the cannon ball starts moving downwards.

Thus the cannon ball reaches its peak height when v = 0, that is when v = 98 - 9.8t = 0.

Solving for *t* this gives:  $t = \frac{98}{9.8} = 10$ s.

Substituting it back to the original equation gives:

$$s = 120(10) - 4.9(10)^2 = 710$$
m the maximum height.



(c) Find how high the cannon ball goes.

Think about the physical situation.

The cannon ball starts moving upwards, ie has positive velocity, but since acceleration is negative, the cannon ball is slowing down until it is momentarily at rest. Then the cannon ball starts moving downwards.

Thus the cannon ball reaches its peak height when v = 0, that is when v = 98 - 9.8t = 0.

Solving for *t* this gives:  $t = \frac{98}{9.8} = 10$ s.

Substituting it back to the original equation gives:

$$s = 120(10) - 4.9(10)^2 = 710$$
m the maximum height.



(c) Find how high the cannon ball goes.

Think about the physical situation.

The cannon ball starts moving upwards, ie has positive velocity, but since acceleration is negative, the cannon ball is slowing down until it is momentarily at rest. Then the cannon ball starts moving downwards.

Thus the cannon ball reaches its peak height when v = 0, that is when v = 98 - 9.8t = 0.

Solving for *t* this gives:  $t = \frac{98}{9.8} = 10$ s.

Substituting it back to the original equation gives:

$$s = 120(10) - 4.9(10)^2 = 710$$
m the maximum height.



(d) Find when the cannon ball hits the ground.

The cannon ball hits the ground when s = 0, ie when  $s = 98t - 4.9t^2 = 0$ .

Solving for t, we get t = 0 or 20.

Since t = 0 is when the cannon ball is initially fired, the ball hits the ground at t = 20s.



(d) Find when the cannon ball hits the ground.

The cannon ball hits the ground when s = 0, ie when  $s = 98t - 4.9t^2 = 0$ .

Solving for t, we get t = 0 or 20.

Since t = 0 is when the cannon ball is initially fired, the ball hits the ground at t = 20s.



(d) Find when the cannon ball hits the ground.

The cannon ball hits the ground when s = 0, ie when  $s = 98t - 4.9t^2 = 0$ .

Solving for t, we get t = 0 or 20.

Since t = 0 is when the cannon ball is initially fired, the ball hits the ground at t = 20s.